### CELEBRATION

| Preparation and Materials needed | ✓ Complete advancement forms for each scout  
|                                 | ✓ Collect all of the earned advancements  
|                                 | ✓ Make sure all of the families were invited to celebrate with the scouts |

| Gathering | Chain tag – include the families |

| Opening | ✓ Pick 2 scouts to hold the flag, 1 scout to lead the Oath, and 1 scout to lead the Law.  
|         | ✓ Ensure all of the scouts are focused and ready to begin |

| Talk Time | Happiness in Achievement |

| Activities | 1. Giving out advancements  
|            | 2. Play a game of your choosing if there is time |

| Closing | ✓ Point out positive behaviors and activities shown during this session.  
|         | ✓ Tell the scouts what next session will be.  
|         | ✓ Have the scouts clean up the room |

| After the meeting | ✓ Enter attendance  
|                   | ✓ Turn in any needed documents into the district/council  
|                   | ✓ Call, text, or e-mail 2 parents to share something positive about their scout. Make sure every scout has a positive comment before you return to these scouts. |

### Advancements so far:

If the scout came to each meeting so far, they have earned the following:

- **Lion’s**: check with your DE. The Lion program is changing
- **Wolves**: Bobcat, “Duty to God Footsteps” & “Paws on the Path”
- **Bears**: Bobcat, “Fellowship and Duty to God”, “Fur, Feathers, and Ferns”
- **WEBELOS/AOL**: Bobcat, “Duty to God and You”, “1st responder”, and “WEBELOS Walkabout

### Gathering: Chain Tag

Scouts and family members are scattered over the playing area. One player is “It” and tries to tag another player. The first scout they tags joins hands with them and helps in tagging others. Both may use only their free hand to tag. Each player tagged joins hands with the one tagging them. The line grows longer as more players are tagged, but only the players at the two ends of the chain may do the tagging. Tagging doesn’t count if the chain is broken. The game continues until all scouts have been tagged.

### Talk Time: Happiness in Achievement

Today we get to talk about what we have achieved so far this school year. Some of you will get more than others. Achievements are things EARNED, not given. Each of you worked very hard so far this year and you all will be earning more next semester.
Franklin D. Roosevelt (ask the scouts if they know who that is) is famous for saying, “Happiness lies in the joy of achievement and the thrill of creative effort. I hope each of you are thrilled with your efforts and you are happy with what you have earned.

**Activity 1: Giving out the advancements**

Call the scouts up by rank and give them their advancements. Give families time to take a picture of you and the scout getting the awards.

Remind all of the scouts to clap for each other.

**Activity 2: Play a game**

If there is time, play a game for the rest of the activity time.